Goodgame Big Farm celebrates 1,000,000 registered players in first 6 weeks

New update offers the game in 10 further languages

Hamburg, December 11th 2012. The free browser game Goodgame Big Farm, from the Hamburg based game developers Goodgame Studios, has already reached 1,000,000 registered players since its launch six weeks ago. Coinciding with the achievement of this milestone, the game will be released in a further 10 languages, now making Goodgame Big Farm available in 20 languages across the globe.

Dr Christian Wawrzinek, COO and co-founder of Goodgame Studios, comments "We are very happy that Goodgame Big Farm has been received so positively by the community. We have never reached 1,000,000 registered users with one of our games so quickly before. We've put a lot of work into this game and the fact that it took off so quickly shows that all of our efforts have been worth it. We hope to be able to reach even more players with the release in a further 10 languages."



Now playable in 20 languages
Alongside the 10 languages already available since its launch, Goodgame Big Farm is now available in a further 10 languages: Dutch, Hungarian, Bulgarian, Romanian, Slovenian, Finnish, Danish, Swedish, Norwegian and Greek.

About Goodgame Big Farm
Goodgame Big Farm is aimed at the fans of farming games, as well as players who like an emphasis on strategy and competition - be it collectively with other players, or against them. The game builds on an appealing plot with a progressive storyline, as well as a realistic economic cycle featuring various chains of production. The goal is to build a fully functioning and economically successful farm.

Goodgame Big Farm can be played for free here:
http://bigfarm.goodgamestudios.com

About Goodgame Studios

Goodgame Studios in Hamburg is Europe's fastest-growing game company. Founded in 2009, the developer and publisher of online games has since grown to comprise more than 285 staff. Over 98 million people worldwide play these social games online. This rapid growth has been recognized with numerous awards, including Entrepreneur of the Year 2011. The game Goodgame Empire received both the "European Games Award" and the "BÄM! Award" in 2012.
Goodgame Studios wants to expand the number of employees to 800 in order to continue this success story.

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