Goodgame Studios announces the release of „Shadow Kings"

The Hamburg-based game developers are working on a new free fantasy game for mobile devices and browsers.

Hamburg, July 11th, 2014. From noble knights and mighty castles to unruly dwarves and proud elves. Goodgame Studios, the successful publisher of browser and mobile games, is pleased to announce the release of Shadow Kings. The new title is a free MMO building and strategy game in a popular fantasy setting. Shadow Kings will be released this August at the same time for Android, iOS and browser.

In a fantasy kingdom, men, elves and dwarves have lived peacefully together for generations. But their carefree way of life has long been a source of envy among the creatures of darkness. After decades of preparation, an army of orcs, goblins and trolls have launched an invasion, and are threatening to bring ruin to the once peaceful world.

The game allows players to create their own cities in a vibrant world with beautiful graphics. The first challenge is to produce resources and work on building up their settlement. To withstand the dark powers, players can build up an army, conquer enemy outposts and fight epic battles. Playing together in alliances and navigating complex diplomatic possibilities demand strategic skill, while regular events and new content ensure lasting enjoyment.

Shadow Kings has been developed by the makers of Empire: Four Kingdoms, the mobile version of Goodgame Empire. Since its release last year, the medieval strategy hit from Goodgame Studios has consistently featured among the top ten highest-grossing mobile apps in many markets.

"Releasing Empire: Four Kingdoms was our first step into the important mobile games market, and we are very proud of the success the game has had so far," said Dr. Christian Wawrzinek, COO and co-founder of Goodgame Studios. "Shadow Kings is the first game we have released that has been designed and developed with a mobile platform in mind right from the very start. We can't wait to see how the players will conquer our new fantasy world."

Optimal usability and touchscreen navigation was a key focus in the development of Shadow Kings. Both mobile and browser versions are set in the vibrant game world with animated inhabitants and buildings in 3D, with smooth performance and popular community features. Although the versions for mobile and browser are closely related, they are not identical, and accounts will not be transferable between the two versions. But regardless of whether on browser, tablet or smartphone, Shadow Kings offers an engaging and long-lasting gaming experience in a friendly and humorous world.



About Goodgame Studios

Goodgame Studios was founded in June 2009 in Hamburg. The company, which develops and publishes online and mobile games, has since grown to comprise more than 900 staff. Over 200 million registered users worldwide play their social games online. This rapid growth has been recognized with numerous awards, including Entrepreneur of the Year 2011. The game Goodgame Empire received both the "European Games Award" and the "BÄM! Award" in 2012. Goodgame Studios won three "MMO of the Year 2013" Audience Awards in the categories "Best Portal", "Best Strategy Browser MMO" and "Best Casual Browser MMO".

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