GOODGAME STUDIOS PRESENTS UPCOMING PORTFOLIO OF TITLES AT E3

Hamburg-based developer uncovers details on US market, Legends of Honor and future games

Hamburg, June 2 2016 - Germany's leading developer of gaming software will present multiple new titles for iOS and Android at Electronic Entertainment Expo (E3) from 14 to 16 of June in Los Angeles - one of them is already being tested on select markets: Legends of Honor will be released on tablets and smartphones this summer. The game attracted over a million players in browser since its launch earlier this year. Another, yet unnanounced mobile-RPG title will be shown exclusively at the show.

With the launch of Legends of Honor as an iOS and Android app, Goodgame Studios plans to conquer smartphones and tablets during the summer months. Development using the Unity engine is currently in its final stages. Unity will allow Legends of Honor to impress players with high-quality 3D graphics, especially when run on a high-performance device, and will guarantee a first-class gaming experience.

Under the umbrella of Goodgame Studios, the Strategy Games Studio, responsible for developing Legends of Honor, hopes to channel the success of the browser version into the mobile version. The team last entered app stores with the strategy hit Empire: Four Kingdoms, the most successful app from a German developer worldwide.

The game focuses on collecting honor and joining the conflict between three factions. Players must face their opponents on a giant interactive world map, which they can explore in real-time using their heroes. The fighting spirit is already well established, with more than 70 million battles fought on the world map since the browser version of the game was launched.

ABOUT LEGENDS OF HONOR

Legends of Honor is a free-to-play building and strategy MMO browser game. Players collect resources, constantly upgrade their fortresses, and expand their rule in a medieval setting. The game's key components include fighting for the honor of your own faction and exploring the interactive world map, where your heroes are able to move about freely and fight in tactical battles. Legends of Honor can be played worldwide and is available in 20 languages.

ABOUT GOODGAME STUDIOS

Goodgame Studios is Germany's leading developer and publisher of gaming software and specializes in the free-to-play market, with a focus on mobile and browser games. The company offers 12 games in 26 languages and has over 300 million registered users worldwide. With more than 1200 employees, the company has the largest workforce compared to other German computer game developers. Goodgame Studios was founded in Hamburg in 2009 and is owner-operated. Along with the headquarters, there are also subsidiaries in Tokyo and Seoul. Goodgame Studios only markets and publishes games which it develops in-house. You can find them on its portal, as well as through an global partner network.

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The development of the company has been recognized by multiple awards, among them the "Technology Fast 50 Award 2014" from Deloitte for being the fastest growing German technology company in 2014, and "Best European Studio" at the European Games Awards 2014. Develop Magazine recently named Goodgame Studios its top 30 Developer worldwide, the only German company to be named in its top 100. The company's games have also received several industry awards; most recently, Goodgame Empire was awarded “Best European Browser Game” and Empire: Four Kingdoms “Best European Mobile Game” at the European Game Awards 2014.

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